

[DEMO] Coastal Colossals: Time Loop Revelry Unraveled

July 1, 2025 - Session 1

Outline

New Year's Eve Celebration

- The celebration at Castle Keephollow features a bombastic ball drop and games.
- Shumblechops is grouped with four new adventurers.
- Tony Bianci causes unrest among the working class.

Time Loop Initiation

- The party experiences a sudden fade to black as midnight approaches.
- Upon reawakening, Tony cold clocks a random man.
- The group searches for PB Stussi and interrogates dwarves.

Investigation and Confrontation

- The group confronts the wizard Magnum, who attacks them with a meteor swarm.
- They fast travel to the ball and discover smudged runes.
- The party collects keys from confrontations and a pickpocketing incident.

Discovery of the Book

- The group finds a book titled "Tale of the Aura Borris" encased in a dome.
- Their attempt to retrieve the book fails, leading to a teleport back to the dance floor.
- They face two foes, initiating a boss fight.

Session Summary

The session began with a vibrant **New Year's Eve Celebration** at **Castle Keephollow**, featuring a bombastic ball drop, unlimited food, drinks, games, and a dueling arena, hosted by **PB Stussi**. **Shumblechops**, having lost his previous party, was grouped with four new adventurers, including **Kaladin Kestis**, a tinkerer who bonded with **Tim Rodgers**, a young human. **Tony Bianci**, an elephant man, stirred unrest among the working class by questioning their workmanship and attempting to recruit them into his Union.

The group donned celebratory gear and participated in a flip cup challenge against dwarves, winning 600 GP and strengthening their camaraderie. As the countdown to midnight approached, the party experienced a sudden fade to black, indicating the initiation of a time loop. Upon reawakening, Tony cold clocked a random man and attempted to flirt with the man's unconscious wife, prompting the group to search for PB Stussi.

They interrogated dwarves setting up fireworks but learned nothing useful. Following PB Stussi's direction, they searched for a book in a reading clearing, where they confronted an old wizard named **Magnum**, who attacked them with a meteor swarm before teleporting away. The party fast traveled back to the ball using **Shumble's** conjured owls, with Tim using **Misty Step** to enter the ball before it closed.

Tim discovered smudged runes inside the ball, indicating tampering. The group encountered a wizard in the dueling area, leading to chaos and verbal sparring. They collected two keys from confrontations and a pickpocketing incident, and a firefight broke out involving **Mort**, a character they had previously encountered. After acquiring a third key, they descended to the lower stacks, discovering a destructive book titled **"Tale of the Aura Borris"** encased in a golden shield dome. Their attempt to retrieve the book with mage hand failed, and Tony's slap on the dome teleported them back to the dance floor, where they faced two foes, initiating a boss fight.

MOMENT

New Year's Eve Revelry and Time Loop

At Castle Keephollow's high sanctum, PB Stussi hosted a New Year's Eve celebration with a ball drop, food, and an open bar. Attendees Kaladin Kestis and Tim Rodgers bonded over drinks and won a flip cup challenge against dwarves, earning 600 GP. As midnight approached, the party faded to black, revealing a time loop. Each attempt to escape led to encounters, including a smoke session with liberals and a confrontation with a powerful wizard. During their fifth attempt, they gathered the keys needed to move forward.

MOMENT

Interrogating Dwarves for Fireworks Clues

Tim and Kaladin head to the dance floor to find PB Stussi. They approach dwarves setting up fireworks, trying to gather information. Despite Tony's threats and Tim's antics with a foul smell, the dwarves remain oblivious and provide no insights. Frustrated, the party decides to seek PB Stussi at his office for further assistance in their investigation.

MOMENT

Advancing to PB Stussi's Lower Stacks

The party, having gathered two keys from Magnum and PB Stussi's pickpocket, approaches the door in PB Stussi's area to descend into the lower stacks. They aim to find the destructive book "Tale of the Aura Borris." Upon reaching the lower stacks, they try to retrieve the book from a golden shield dome with double mage hand, but it fails. Tony slaps the dome, teleporting the party to the dance floor, where they confront two formidable foes, the big bads, in a sudden battle.

Confrontation with a Wizard

- The group confronted an old wizard named Magnum.
- Magnum backhanded a child before attacking the group with a meteor swarm.
- The wizard teleported away after the confrontation.

Dueling Area Encounter

- The group encountered a wizard in the dueling area.
- A verbal sparring match ensued, leading to chaos.
- The party collected keys during this encounter.

Key Entities

PB Stussi: Hosted the New Year’s Eve celebration at Castle Keephollow and directed the group to investigate the time loop.	Castle Keephollow: Served as the location for the New Year’s Eve celebration, featuring various festivities.
Magnum: An old wizard who confronted the group and attacked them with a meteor swarm.	Mort: A character previously encountered by the group, involved in a firefight during the session.
Tale of the Aura Borris: A destructive book discovered by the group, encased in a golden shield dome.	Dueling Area: A location where the group encountered a wizard and engaged in verbal sparring.

Shumblechops

Joined a new group of adventurers after losing his previous party. He conjured owls to facilitate fast travel back to the ball.

- Conjured owls for fast travel to the ball.
- Participated in the flip cup challenge, enhancing group camaraderie.

Kaladin Kestis

A 23-year-old human male tinkerer who bonded with Tim Rodgers over shared interests. He played a role in the group's investigation of the time loop.

- Bonded with Tim Rodgers during the celebration.
- Helped investigate the cause of the time loop.

Tony Bianci

An 8’5” elephant man who caused unrest among the working class. He initiated a chaotic moment by cold clocking a random man upon reawakening.

- Attempted to recruit workers into his Union.
- Slapped the dome protecting the book, leading to a teleportation back to the dance floor.

NOTABLE ITEMS

Item	Description
Tale of the Aura Borris	A destructive book encased in a golden shield dome, discovered by the group.
Keys	Three keys were acquired through confrontations and a pickpocketing incident, essential for progressing in the session.

Valuable Information

1. The time loop was initiated during the countdown to midnight at the celebration.
2. Tim discovered smudged runes inside the ball, indicating potential tampering.
3. The group learned that Magnum, the wizard, is a significant threat after his attack.
4. The party's actions led to the acquisition of keys necessary for accessing the book.
5. Tony's slap on the dome resulted in a teleportation back to the dance floor.
6. The group faced two foes upon returning to the dance floor, initiating a boss fight.

Party Status

The party is currently at the dance floor after being teleported from the book's dome. They are preparing to face two foes in a boss fight.

- The group has acquired three keys essential for their quest.
- They are in a high-stakes situation with two foes present.
- Tim discovered tampered runes indicating a larger plot.

Next Steps

The party intends to confront the two foes on the dance floor.